Course Syllabus

Code - Course Title	**DİT503 - Digital Game Reviews**
Course Type	I. SEMESTER
Laboratory + Practice	4+0
ECTS	**6.0**
Language of Instruction	Türkçe
Course Type	Elective Courses
Course Instructor(s)	DOÇ. DR. UFUK TUĞTEKİN

Mode of Delivery	Face to face
Prerequisites	-
Courses Recomended	-
Recommended Resources	-
Work Placement	-

Course Syllabus

Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 1		Introduction to Critical Analysis and Fundamentals of Game Reviewing	
Week - 2		Analyzing Game Mechanics and Gameplay Loops	
Week - 3		Analysis of Narrative Structure and Storytelling in Games	
Week - 4		Visual Design, Art Direction, and Aesthetic Evaluation	
Week - 5		Audio Design: Impact of Sound Effects and Music on Game Experience	
Week - 6		Integrated Evaluation: Synergy of Elements and Cohesion	
Week - 7		Game Analysis in Historical and Cultural Context	
Week - 8		Project Proposal Presentation	
Week - 9		Genre Analysis I: Action, Adventure, and Role-Playing Games (RPG)	
Week - 10		Genre Analysis II: Strategy, Simulation, and Indie Game	
Week - 11		Analysis of Review Texts and Video Content: Methodology and Tone	
Week - 12		Ethics, Objectivity, and Industry Relations in Game Journalism	
Week - 13		Comprehensive Game Review Exercise	
Week - 14		Project Presentation and Reflection	

Learning Outcomes

#	Learning Outcome
1	Analyzes game mechanics, gameplay, story, visual, and audio design elements within an integrated framework.
2	Decomposes games within their historical and cultural contexts, considering their social impacts.
3	Compares different game genres based on their structural characteristics and can distinguish genre-specific dynamics.
4	Evaluates review texts and video content from a methodological perspective.
5	Discusses ethical standards, principles of objectivity, and industrial dynamics in the game review process.
6	Produces comprehensive game review texts or content in accordance with critical analysis principles.

Sustainable Development Goals

No content has been provided.

Course Theme

No content has been provided.

AKTS Workload

Activity	Duration (Hour)	Count	Workload
Teorik Derse Katılım	0	0	0
Sınıf Dışı Çalışma (Ön Hazırlık & Pekiştirme Amaçlı)	0	0	0
Ödevler	0	0	0
Proje - Rapor - Sunum Hazırlama	0	0	0
Ara Sınav Hazırlığı (sınav süresi dahil)	0	0	0
Final Sınavı Hazırlığı (sınav süresi dahil)	0	0	0
Uygulama (Laboratuvar, Müzik/Enstrüman Uygulaması, Atölye/Saha Çalışması vb.)	0	0	0
Staj Uygulaması	0	0	0
		Calculated ECTS	**0**

Assessment Method and Passing Requirements

No content has been provided.

Assessment Method and Passing Requirements	Quamtity	Percentage (%)
1.Midterm Exam	1	40
Final Exam	1	60
	Sum (%)	**100**