Course Syllabus

Code - Course Title	**SNT460 - General Art History**
Course Type	IV. SEMESTER
Laboratory + Practice	2+0
ECTS	**3.0**
Language of Instruction	Türkçe
Course Type	Elective Courses
Course Instructor(s)	ÖĞR. GÖR. CAN PEKİN

Mode of Delivery	The mode of delivery of this course is face to face.
Prerequisites	There is no prerequisite or co-requisite for this course.
Courses Recomended	There is no recommended optional programme component for this course.
Recommended Resources	Homo Ludens, The Art of Game Design, Fundamentals of Game Design, Game Mechanics: Advanced Game Design
Work Placement	N/A

Course Syllabus

Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 1		Introduction to the concept of art and its historical development	
Week - 2		Prehistoric art and the first visual narratives	
Week - 3		Art of Ancient Mesopotamia, Egypt, and Anatolian civilizations	
Week - 4		Art of Ancient Greece and Rome	
Week - 5		Medieval European art and iconography	
Week - 6		Renaissance art and the emergence of perspective	
Week - 7		Baroque and Rococo art movements	
Week - 8		Neoclassicism, Romanticism, and Realism	
Week - 9		Impressionism and Expressionism	
Week - 10		Early 20th-century avant-garde art movements	
Week - 11		Postmodern art approaches	
Week - 12		The social function and cultural role of art	
Week - 13		Art criticism and aesthetic approaches	

Course Syllabus

Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 14		Reflections of art history in digital game design	

Learning Outcomes

#	Learning Outcome
1	Identify the main periods and movements in art history
2	Analyze the cultural and historical context of art movements
3	Relate different art approaches to game design
4	Develop an aesthetic and critical perspective
5	Connect the historical development of visual culture with contemporary digital media

Sustainable Development Goals

No content has been provided.

Course Theme

No content has been provided.

AKTS Workload

Activity	Duration (Hour)	Count	Workload
Teorik Derse Katılım	0	0	0
Sınıf Dışı Çalışma (Ön Hazırlık & Pekiştirme Amaçlı)	0	0	0
Ödevler	0	0	0
Proje - Rapor - Sunum Hazırlama	0	0	0
Ara Sınav Hazırlığı (sınav süresi dahil)	0	0	0
Final Sınavı Hazırlığı (sınav süresi dahil)	0	0	0
Uygulama (Laboratuvar, Müzik/Enstrüman Uygulaması, Atölye/Saha Çalışması vb.)	0	0	0
Staj Uygulaması	0	0	0
		Calculated ECTS	**0**

Assessment Method and Passing Requirements

No content has been provided.