## Course Syllabus

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| **Code - Course Title** | **DOT405 - Professional Practices in the Gaming Industry** |
| **Course Type** | VII. SEMESTER |
| **Laboratory + Practice** | 2+1 |
| **ECTS** | **4.0** |
| **Language of Instruction** | Türkçe |
| **Course Type** | Required Courses |

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| **Mode of Delivery** | The mode of delivery of this course is face to face. |
| **Prerequisites** | There is no prerequisite or co-requisite for this course. |
| **Courses Recomended** | There is no recommended optional programme component for this course. |
| **Recommended Resources** | Homo Ludens, The Art of Game Design, Fundamentals of Game Design, Game Mechanics: Advanced Game Design |
| **Work Placement** | N/A |

## Course Syllabus

| Weeks | Learning Outcomes | Topics | Teaching Methods |
|---|---|---|---|
| **Week - 1** | | Introduction to career fields in the game industry | |
| **Week - 2** | | Game development team structure and task distribution | |
| **Week - 3** | | Job application and interview simulations | |
| **Week - 4** | | In-team communication and production efficiency | |
| **Week - 5** | | Professional workflow and project scheduling | |
| **Week - 6** | | Interaction with publishers and external stakeholders | |
| **Week - 7** | | Copyrights, contracts, and ethical principles | |
| **Week - 8** | | Industry event planning | |
| **Week - 9** | | Adaptation to international work culture | |
| **Week - 10** | | Effective portfolio presentations and professional presence | |
| **Week - 11** | | Personal planning for professional development | |
| **Week - 12** | | Interaction and talks with industry professionals | |
| **Week - 13** | | Role-based presentation preparations | |
| **Week - 14** | | Presentation and evaluation session | |

## Learning Outcomes

| # | Learning Outcome |
|---|---|
| 1 | Gain knowledge about professional practices in the game industry |
| 2 | Plan their career according to industry requirements |
| 3 | Manage in-team collaboration and communication processes |
| 4 | Develop awareness about ethical and contractual issues |
| 5 | Demonstrate presentation skills oriented to the industry |

## Sustainable Development Goals

*No content has been provided.*

## Course Theme

*No content has been provided.*

## AKTS Workload

| Activity | Duration (Hour) | Count | Workload |
|---|---|---|---|
| Teorik Derse Katılım | 0 | 0 | 0 |
| Sınıf Dışı Çalışma (Ön Hazırlık & Pekiştirme Amaçlı) | 0 | 0 | 0 |
| Ödevler | 0 | 0 | 0 |
| Proje - Rapor - Sunum Hazırlama | 0 | 0 | 0 |
| Ara Sınav Hazırlığı (sınav süresi dahil) | 0 | 0 | 0 |
| Final Sınavı Hazırlığı (sınav süresi dahil) | 0 | 0 | 0 |
| Uygulama (Laboratuvar, Müzik/Enstrüman Uygulaması, Atölye/Saha Çalışması vb.) | 0 | 0 | 0 |
| Staj Uygulaması | 0 | 0 | 0 |
| | | **Calculated ECTS** | **0** |

## Assessment Method and Passing Requirements

*No content has been provided.*