Course Syllabus

Code - Course Title	**ANİ109 - Techniques of Animation I**
Course Type	I. SEMESTER
Laboratory + Practice	2+2
ECTS	**4.0**
Language of Instruction	Türkçe
Course Type	Required Courses
Course Instructor(s)	PROFESÖR FETHİ KABA

Mode of Delivery	The mode of delivery of this course is Face to face
Place of Delivery	On Campus
Used Educational Platforms	Online
Prerequisites	There is no prerequisite or co-requisite for this course.
Courses Recomended	There is no recommended optional programme component for this course.
Recommended Resources	Kaba F. (2020) The Art of Motion and Timing: Animation. Nisan Kitabevi. EskişehirWilliams, R. (2009). The animator's survival kit: A manual of methods, principles and formulas for classical, computer, games, stop motion and internet animators. Faber & Faber.
Work Placement	N/A
Aims of the Course	The student will be able to define animation techniques: define the general rules of animation, define cinematic knowledge, and define the animation production process. The student will plan the relationship between movement and timing: design movement, design and draw the timing of the movement, and iterate the movement-time relationship. The student will test movement studies: test the suitability of movements and timing for the given subject in the movement study, resolve and correct timing-related issues, and perform editing.

Course Syllabus

Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 1		Definition of Animation	Lecture, Question & Answer
Week - 2		History of Animation	Lecture, Question & Answer, Demonstration
Week - 3		Basci rules in animation	Lecture, Question & Answer, Demonstration
Week - 4		Samples of fundamental rule: hop the ball animation	Lecture, Question & Answer, Demonstration, Demonstration and Practice
Week - 5		Design of motion and timing	Lecture, Question & Answer, Demonstration, Demonstration and Practice

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Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 6		Human motions in animation	Lecture, Observation, Question & Answer, Demonstration, Demonstration and Practice
Week - 7		Sample and practise of cycle walking animation	Lecture, Question & Answer, Demonstration, Demonstration and Practice
Week - 8		Watching samples of animated film	Lecture, Question & Answer, Demonstration
Week - 9		Character design and animated this character	Lecture, Observation, Question & Answer, Problem Solving, Demonstration, Demonstration and Practice
Week - 10		Hierarchy of motion and interactive motion	Lecture, Question & Answer, Demonstration, Demonstration and Practice
Week - 11		Practise drawing between frames to key frames	Lecture, Question & Answer, Demonstration, Demonstration and Practice
Week - 12		Layout in animation	Lecture, Observation, Question & Answer, Problem Solving, Demonstration, Demonstration and Practice
Week - 13		Motions in layout	Lecture, Demonstration, Demonstration and Practice
Week - 14		Sample of animation by practise	Lecture, Question & Answer, Demonstration and Practice, Practice/Practical Work/Workshop

Learning Outcomes

#	Learning Outcome
1	The student will be able to define animation techniques: defines the general rules of animation, defines cinematic knowledge, and defines animation production processes.
2	Plans the relationship between movement and timing: designs the movement, designs and draws the timing of the movement, and iterates the movement-time relationship.
3	Tests movement studies: Tests the suitability of movements and timing in movement studies relative to the given subject, identifies and corrects timing issues, and develops the montage.

Sustainable Development Goals

✓ Decent Work and Economic Growth ✓ Responsible Production and Consumption ✓ Partnerships for Purposes

Course Theme

✓ Media, Design and Creative Arts

AKTS Workload

Activity	Duration (Hour)	Count	Workload
Teorik Derse Katılım	2.00	2	4
Sınıf Dışı Çalışma (Ön Hazırlık & Pekiştirme Amaçlı)	4.00	4	16
Ödevler	4.00	4	16
Proje - Rapor - Sunum Hazırlama	6.00	6	36
Ara Sınav Hazırlığı (sınav süresi dahil)	4.00	4	16
Final Sınavı Hazırlığı (sınav süresi dahil)	4.00	4	16
Uygulama (Laboratuvar, Müzik/Enstrüman Uygulaması, Atölye/Saha Çalışması vb.)	2.00	2	4
Staj Uygulaması	0.00	0	0
		Calculated ECTS	**4.5**

Assessment Method and Passing Requirements

✓ Performance Assessment (Individual/Panel-Based) ✓ Portfolio (Student Work Portfolio)/e-portfolyo ✓ Project ✓ Homework ✓ Presentation

Assessment Method and Passing Requirements	Quamtity	Percentage (%)
1.Midterm Exam	1	40
Final Exam	1	60
	Sum (%)	**100**