Course Syllabus

Code - Course Title	**SNT555 - Digital Art History**
Course Type	I. SEMESTER
Laboratory + Practice	3+0
ECTS	**6.0**
Language of Instruction	Türkçe
Course Type	Elective Courses
Course Instructor(s)	DOÇ. DR. MELTEM CEMİLOĞLU

Mode of Delivery	Face to face
Prerequisites	There are no prerequisites or co-conditions for this course.
Courses Recomended	-
Recommended Resources	1. Digital Art (World of Art), Christiane Paul, Thames & Hudson, 20152. Digital Art: A History (Nicholas Lambert), International Journal for Digital Art History: Issue 1, 2015 (Ed. Harald Klinke, Liska Surkemper)3. International Journal for Digital Art History, Issue #1, June 2015, “What is Digital Art History?”, pp. 38-83.4. Sheila Brennan, Navigating DH for Cultural Heritage Professionals, http://www.lotfortynine.org/2012/08/navigating-dh-for-cultural-heritage-professionals-2012-edition/5. Johanna Drucker. “Is there a Digital Art History?” in Visual Resources: An International Journal of Documentation, special issue, edited by Murtha Baca and Anne Helmreich, Spring 2013.6. Paul B. Jaskot, “Digital Art History as the Social History of Art: Towards the Disciplinary Relevance of Digital Methods,” Visual Resources, 35:1-2 (2019), 21-33.7. Adam Kirsch. “The Limits of the Digital Humanities.” in New Republic, May 2, 2014. http://www.newrepublic.com/article/117428/limits-digital-humanities-adam-kirsch8. Matthew Long, Roger C. Schonfeld, “Supporting the Changing Research Practices of Art Historians” (Ithaka S+R, 2014). http://www.sr.ithaka.org/publications/supporting-the-changing-research-practices-of-art-historians/9. Diane M. Zorich, Transitioning to a Digital World: Art History, Its Research Centers, and Digital Scholarship. Report to the Samuel H. Kress Foundation and the Roy Rosenzweig Center for History and New Media, George Mason University, May 2012.
Work Placement	-

Course Syllabus

Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 1		Introduction. What is digital art?	
Week - 2		The precursors of digital art I: Impressionism, Post-impressionism, Expressionism, Cubism	
Week - 3		The precursors of digital art II: Futurism, Dadaism, Surrealism, Pop Art	
Week - 4		Finding, Editing and Analyzing Digital Art History Resources	
Week - 5		The basics of digitization: Replication technologies, different ways to digitize text, audio, moving or stationary image	
Week - 6		Kinetic Art, Video Art, Video game, Animation, Cartoon	
Week - 7		The relationship between artificial intelligence and digital art	
Week - 8		Mid Term Exam	
Week - 9		Digital sculpture/3D Sculpture, Fractal Art, Sound Art	

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Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 10		Digital Installation, Map/Mapping, GIF Art, NFT and Platforms	
Week - 11		Virtual reality and augmented reality applications in digital art	
Week - 12		Biennials and Virtual Museology	
Week - 13		Interpreting Digital Art (Digital art magazines, critics, curators)	
Week - 14		Final exam and delivery of the final assignment	

Learning Outcomes

#	Learning Outcome
1	Will be able to summarize the process of digital art history.
2	Will be able to explain digital art history sources.
3	Will be able to explain digital art forms and types.
4	Will be able to explain current developments in digital art history.

Sustainable Development Goals

No content has been provided.

Course Theme

No content has been provided.

AKTS Workload

Activity	Duration (Hour)	Count	Workload
Teorik Derse Katılım	0	0	0
Sınıf Dışı Çalışma (Ön Hazırlık & Pekiştirme Amaçlı)	0	0	0
Ödevler	0	0	0
Proje - Rapor - Sunum Hazırlama	0	0	0
Ara Sınav Hazırlığı (sınav süresi dahil)	0	0	0
Final Sınavı Hazırlığı (sınav süresi dahil)	0	0	0
Uygulama (Laboratuvar, Müzik/Enstrüman Uygulaması, Atölye/Saha Çalışması vb.)	0	0	0
Staj Uygulaması	0	0	0
		Calculated ECTS	**0**

Assessment Method and Passing Requirements

No content has been provided.

Assessment Method and Passing Requirements	Quamtity	Percentage (%)
1.Midterm Exam	1	40
Final Exam	1	60
	Sum (%)	**100**