Course Syllabus

Code - Course Title	**UZE571 - Gamification in Distance Education**
Course Type	I. SEMESTER
Laboratory + Practice	3+0
ECTS	**6.0**
Language of Instruction	Türkçe
Course Type	Elective Courses
Course Instructor(s)	DR. ÖĞR. ÜYESİ İLKER KAYABAŞ

Mode of Delivery	Distance education
Prerequisites	There is no precondition or cocondition for this course.

Course Syllabus

Weeks	Learning Outcomes	Topics	Teaching Methods
Week - 1		Introduction	
Week - 2		Game Culture	
Week - 3		What is Gamification?	
Week - 4		Gamification Theories and Models	
Week - 5		Components Used in Gamification	
Week - 6		Psychological Foundations of Gamification	
Week - 7		Flow in Gamification	
Week - 8		Participation in Gamification	
Week - 9		Motivation in Gamification	
Week - 10		Gamification in Open and Distance Learning	
Week - 11		Gamification Design	
Week - 12		Gamification Development Processes	
Week - 13		Gamification Applications with HTML5	
Week - 14		Gamification Applications with Moodle	

Learning Outcomes

#	Learning Outcome
1	To be able to define the concepts of game and gamification in all their aspects.

Learning Outcomes

#	Learning Outcome
2	To be able to explain the basic dynamics of gaming culture
3	To be able to explain gamification theories and models
4	To be able to explain gamification applications in open and distance learning with current examples
5	Designing and developing e-learning applications based on gamification

Sustainable Development Goals

No content has been provided.

Course Theme

No content has been provided.

AKTS Workload

Activity	Duration (Hour)	Count	Workload
Teorik Derse Katılım	0	0	0
Sınıf Dışı Çalışma (Ön Hazırlık & Pekiştirme Amaçlı)	0	0	0
Ödevler	0	0	0
Proje - Rapor - Sunum Hazırlama	0	0	0
Ara Sınav Hazırlığı (sınav süresi dahil)	0	0	0
Final Sınavı Hazırlığı (sınav süresi dahil)	0	0	0
Uygulama (Laboratuvar, Müzik/Enstrüman Uygulaması, Atölye/Saha Çalışması vb.)	0	0	0
Staj Uygulaması	0	0	0
		Calculated ECTS	**0**

Assessment Method and Passing Requirements

No content has been provided.